DEIRDRE MORRISON

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PROFESSIONAL EXPERIENCE

2019	Ubisoft Toronto Motion Capture Studio Boom Operator
2019	SAW Video Media Arts Centre Technical Assistant
2018	DIY Spring Festival Live Sound Technician
2017 – 2018	Marshall Audio-Visual Network (MAVN) Studio Coordinator & Technician
2016 – 2018	Pressed Ottawa Live Sound Technician

AUDIO POST-PRODUCTION

2020	PUPPET , Levett Brothers , feature film. Audio post editor, mixer
2020	In Winter, Ashley Bowa, short film. Audio post editor, mixer, composer
2019	Karla, Polina Teif, feature film. (Forthcoming) Audio post editor, mixer, composer
2018	Eulogy for the Dead Sea, Polina Teif, feature film. (Forthcoming) Audio post editor, mixer, composer
2018	Everyday Love, Lesley Marshall, Digi60 Film Festival, short film. Location sound mixer, composer
2018	Becoming History, Blaine Marchand , MAVN, Cinépoem. Location sound mixer, boom operator
2018	Knot Commissions, Lesley Marshall, SAW Video, video installation. Production assistant

MUSIC PRODUCTION

2019 No One Expected You to Be Here, Cape Moss EP.

Tracking engineer, mixing engineer, composer

2018 *Plant Matter,* Plant Legs, EP.

Tracking engineer, mixing engineer, assistant composer

WORKSHOPS AND TEACHING

2020	Digital Audio Production and Sound Design , SAW Video, curriculum development for ten-part series workshop. Ottawa, ON (Forthcoming)
2019	Plan F Disquiet: Womxn & Sound, SAW Video, curriculum development and workshop presentation. Ottawa, ON
2017	Introduction to Live Audio Production, Girls+ Rock Ottawa, curriculum development and workshop presentation. Ottawa, ON

EDUCATION

2020	George Brown College
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Graduate Certificate, Sound Design and Production

2017 Algonquin College

Diploma, Music Industry Arts
Graduated with honours

2015 University of Ottawa

B.A., Specialization in Linguistics

SKILLS

- Proficiency in composing, designing, editing, mixing, mastering and implementing content for interactive and linear media
- 5+ years of experience using Pro Tools and excellent knowledge of other audio software (Ableton, Reaper, Adobe Audition, FMOD, Unity, Max/MSP, Pure Data)
- Experience mixing 5.1 and stereo audio for broadcast, streaming, and theatrical delivery
- Firm grasp of audio engineering fundamentals for studio and field recording (EQ, compression, denoising, loudness standards)
- Strong knowledge of audio equipment (microphones, mixers, recorders), and sound processing plugins (iZotope, FabFilter, Waves, NI, Arturia)